Instructions

Some words have been erased and replaced with blanks. In each blank, write the word that you think should go there.

Counting on Frank

You are about to go on an adventure with Henry and his dog Frank. Henry and Frank love a lot of things, but most of all, they love math. In Counting on Frank, you and Henry can count on Frank to accompany you through your math adventures in Henry's hometown. It looks as though their latest adventure could land them in Hawaii! That is, if they win the Jellybean Counting Contest.

To jump to a scene, click _____ Henry's shirt pocket. The note pad _____. Then, click on the options tab. _____ options page appears. Then, click on _____ arrows on the right and left _____ of the scene pictured near the _____ of the page to _____ through the scenes. When you find the scene _____ want, click the picture to go _______, Henry's friend Ginger has a _____ item that will help you pinpoint _____ number of jellybeans in Mr.. Sherman's jar. _____ is called the solution tester, _____ Ginger will let you use it _____ you would like. You have to _____ some clues to put into the _____ tester before you use it. Ginger _____ out in Henry's tree house, where _____ works on her own guesses for _____ Jellybean Contest. You can get to _____ tree house using Henry's note pad. _____ to the options page and click _____ the tree house.